

# Lecture 5: Finding Regulatory Motifs Within DNA Sequences

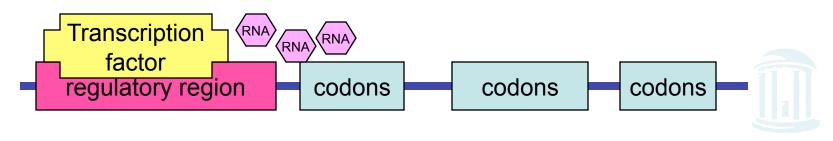
Study Chapter 4.4-4.9

### Initiating Transcription

- As a precursor to transcription (the reading of DNA to construct RNAs, eventually leading to protein synthesis) special proteins bind to the DNA, and separate it to enable its reading.
- How do these proteins know where the coding genes are in order to bind?
- Genes are relatively rare
  - O(1,000,000,000) bases/genome
  - O(10000) genes/genome
  - O(1000) bases/gene
- Approximately 1% of DNA codes for genes (10<sup>3</sup>10<sup>4</sup>/10<sup>9</sup>)

### Regulatory Regions

- RNA polymerases seek out *regulatory* or *promoting* regions located 100-1000 bp upstream from the coding region
- They work in conjunction with special proteins called *transcription factors* whose presence enables gene expression
- Within these regions are the *Transcription Factor Binding Sites* (TFBS), special DNA sequence patterns known as *motifs* that are specific to a given transcription factor



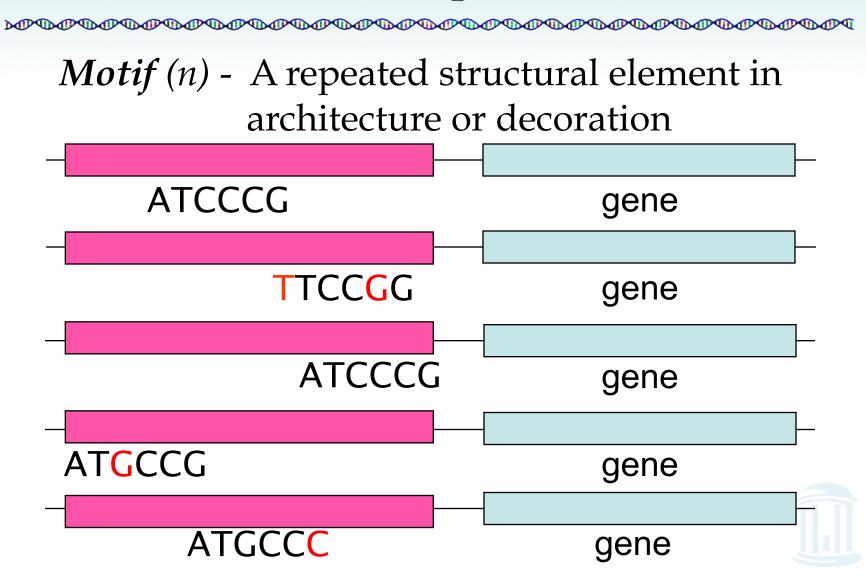
### Transcription Factor Binding Sites

- A TFBS can be located anywhere within the regulatory region.
- TFBS may vary slightly across different regulatory regions since non-essential bases could mutate
- Transcription factors are robust (they will still bind) in the presence of small changes in a few bases





#### Motifs and Transcriptional Start Sites



### Identifying Motifs: Complications

- We do not know the motif sequence for every TF
- We do not know where it is located relative to the gene's start
- Motifs can differ slightly from one gene to the next
- We only know that it occurs frequently
- How to discern a Motif's frequent "similar" pattern from "random" patterns?



## An Aside: Solving Cryptograms

A popular form of word puzzle:

"By bskq rp klddykr i krhlmrlhy nph rqy kixr pn fypechsopky vlmxysm imsf (F.V.I.). Rqsk krhlmrlhy qik vpgyx nyirlhyk bqsmq ihy pn mpvksfyhioxy ospxpdsmix svryhykr."

- Based on letter, multi-letter, and word frequency it is not hard to figure out the most likely answer.
- Try solving it using

http://quipqiup.com



## How's a Motif Like a Cryptogram?

- Nucleotides in motifs encode a message in a "genetic" language. Symbols in a cryptogram, encode messages in English
- In order to solve the problem, we analyze the *frequencies of patterns* in DNA/Cryptogram.
- Knowledge of established regulatory motifs makes the Motif Finding problem simpler.
   Knowledge of the words in the English dictionary helps to solve cryptograms.



### Motif Finding Complications

- We don't have a complete dictionary of motifs
- The "genetic" language doesn't have a standard "grammar"
- Only a small fraction of nucleotide sequences encode for motifs
- The size of the genome sequence is enormous



#### The Motif Finding Problem

Given a random sample of DNA sequences:

- Find the pattern that is implanted in each of the individual sequences, namely, the motif
- Additional information:
  - Assume the hidden sequence is of length 8
  - The pattern might differ slightly in each sequence because random point mutations may have been introduced



## Motif Finding Example

- Finding motifs if there are no mutations
- Probability of a given 8-mer in an infinite sequence is  $1/4^8 \approx 1.5 \times 10^{-5}$  (1 every 65Kb)
- Assuming 5 strings of length 68, there are 5 (68 8) = 300 distinct 8-mers
- Probability of any one 8-mer is  $300/4^8 \approx 0.005$
- So any repeat is rare

cctgatagacgctatctggctatcc<u>acgtacgt</u>aggtcctctgtgcgaatctatgcgtttccaaccat agtactggtgtacatttgat<u>acgtacgt</u>acaccggcaacctgaaacaaacgctcagaaccagaagtgc aa<u>acgtacgtg</u>caccctctttcttcgtggctctggccaacgagggctgatgtataagacgaaaatttt agcctccgatgtaagtcatagctgtaactattacctgccacccctattacatctt<u>acgtacgt</u>atacactgttatacaacgcgtcatggcggggtatgcgttttggtcgtcgtacgctcgatcgtta<u>acqtacqt</u>c

#### acgtacgt



#### The Problem Becomes Harder

Introduce 2 point mutations into each pattern:

cctgatagacgctatctggctatcc<u>aGgtacTt</u>aggtcctctgtgcgaatctatgcgtttccaaccat agtactggtgtacatttgat<u>CcAtacgt</u>acaccggcaacctgaaacaaacgctcagaaccagaagtgc aa<u>acgtTAgtg</u>caccctctttcttcgtggctctggccaacgagggctgatgtataagacgaaaatttt agcctccgatgtaagtcatagctgtaactattacctgccacccctattacatctt<u>acgtCcAt</u>ataca ctgttatacaacgcgtcatggcggggtatgcgttttggtcgtcgtacgctcgatcgtta<u>CcgtacgG</u>c

 Our original target pattern no longer appears in any sequence!

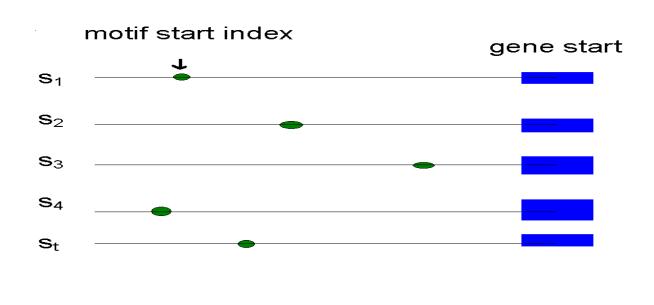
#### Can we still find the motif?



## Defining a Motif

- To define a motif, let's assume that we know where the motif starts in each sequence
- The start positions can be represented as

$$s = [s_1, s_2, s_3, \dots, s_t]$$





#### Motifs: Profiles and Consensus



a G g t a c T t
C c A t a c g t
Alignment a c g t T A g t
a c g t C c A t
C c g t a c g G

 Line up the patterns by their start indexes

$$\mathbf{s} = (s_1, s_2, ..., s_t)$$

A 3 0 1 0 3 1 1 0
C 2 4 0 0 1 4 0 0
G 0 1 4 0 0 0 3 1
T 0 0 0 5 1 0 1 4

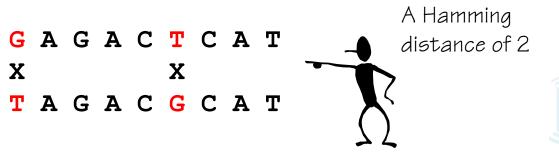
Consensus A C G T A C G T

 Construct a matrix profile with the frequencies of each nucleotide in columns

 Consensus nucleotide in each position has the highest score in column

#### Consensus

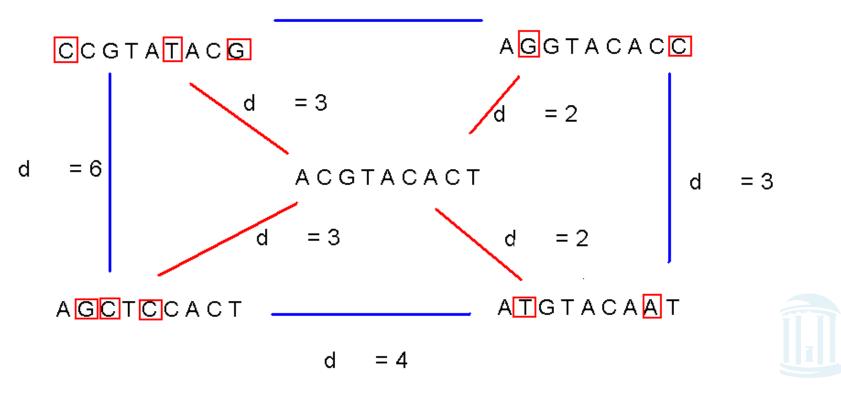
- One can think of the consensus as an "ancestor" motif, from which mutated motifs emerged
- The *distance* between an actual motif and the consensus sequence is generally less than that for any two actual motifs
- *Hamming distance* is number of positions that differ between two strings



#### Consensus Properties

 A consensus string has a minimal hamming distance to all source strings

$$d = 4$$



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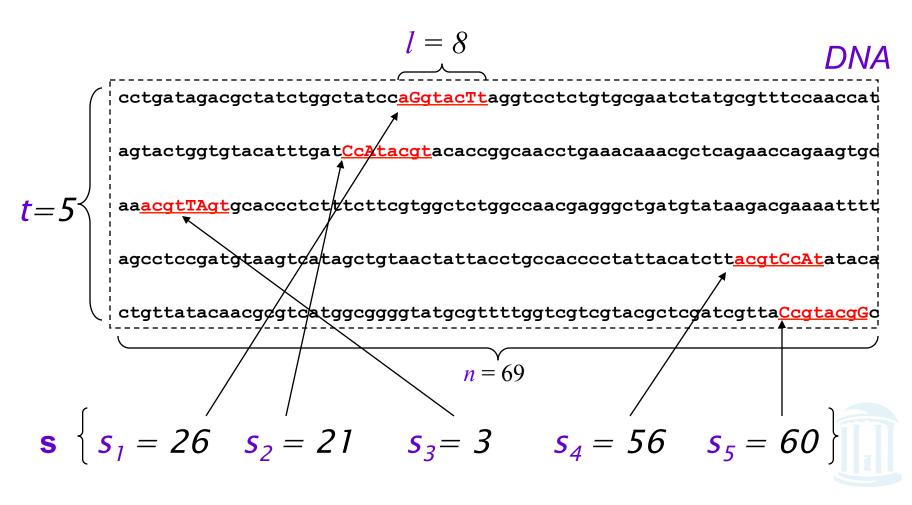
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### Defining Some Terms

- *DNA* array of sequence fragments
- *t* number of sample DNA sequences
- *n* length of each DNA sequence
- \(\ell\) length of the motif (\(\ell\)-mer)
- $s_i$  starting position of an  $\ell$ -mer in sequence i
- $s=(s_1, s_2, ..., s_t)$  array of motif's starting positions



#### Illustration of Terms



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### Scoring Motifs

• Given  $\mathbf{s} = (s_1, \dots s_t)$  and **DNA**:

```
a G g t a c T t
C c A t a c g t
a c g t T A g t
a c g t C c A t
C c g t a c g G
```

```
Score(s,DNA) = \sum_{k \in \{A,C,G,T\}}^{l} Max_{count}(k,i)
```

```
A 3 0 1 0 3 1 1 0
C 2 4 0 0 1 4 0 0
G 0 1 4 0 0 0 3 1
T 0 0 0 5 1 0 1 4
```

Consensus acgtacgt

Score 3+4+4+5+3+4+3+4=30



#### The Motif Finding Problem

• <u>Goal</u>: Given a set of DNA sequences, find a set of *I*-mers, one from each sequence, that maximizes the consensus score

- <u>Input</u>: A *t* x *n* matrix of *DNA*, and *L* the length of the pattern to find
- Output: An array of t starting positions  $\mathbf{s} = (s_1, s_2, \dots s_t)$  maximizing  $Score(\mathbf{s}, DNA)$



#### Brute Force Solution

- Compute the scores for all possible combinations of starting positions s
- The best score determines the best profile and the consensus pattern in *DNA*
- The goal is to maximize Score(s,DNA) by varying the starting positions  $s_i$ , where:

$$s_i = [1, ..., n-l+1]$$
  
 $i = [1, ..., t]$ 



#### Brute Force Pseudocode



- 1. BruteForceMotifSearch(DNA, t, n, l)
- 2. bestScore  $\leftarrow 0$
- 3. for each  $s = (s_1, s_2, ..., s_t)$  from (1, 1, ..., 1)to  $(n- \ell+1, n- \ell+1, ..., n- \ell+1)$
- 4. if score(s, DNA, l) > bestScore
- 5. bestScore  $\leftarrow$  score(s, DNA,  $\ell$ )
- 6. bestMotif  $\leftarrow$  (s<sub>1</sub>, s<sub>2</sub>, ..., s<sub>t</sub>)
- 7. return bestMotif



#### Running Time of BruteForceMotifSearch

- Search (n l + 1) positions in each of t sequences, by examining  $(n l + 1)^t$  sets of starting positions
- For each set of starting positions, the scoring function makes  $\ell$  operations, so complexity is  $\ell(n \ell + 1)^t = O(\ell n^t)$
- That means that for t = 8, n = 1000, l = 10 we must perform approximately  $10^{25}$  computations
- Generously assuming 10<sup>9</sup> comps/sec it will require only 10<sup>16</sup> secs
- $10^{16}/(60*60*24*365) \rightarrow$  millions of years



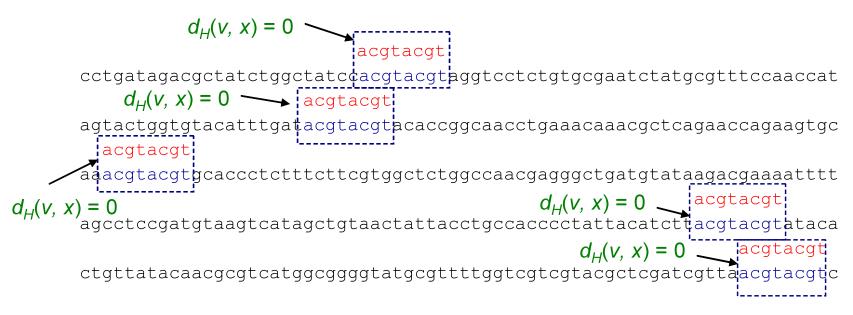
### The Median String Problem

- Given a set of t DNA sequences find a pattern that appears in all t sequences with the minimum number of mutations
- This pattern will be the motif
- Rather than finding the maximal consensus string, this approach attempts to the minimal distance string



#### Total Distance: An Example

Given v = "acgtacgt" and s



v is the sequence in red, x is the sequence in blue

TotalDistance(v,DNA) = 0



#### Total Distance: An Example

Given v = "acgtacgt" and s



v is the sequence in red, x is the sequence in blue

• TotalDistance(v,DNA) = 1+0+2+0+1 = 4



#### Total Distance: Definition

- For each DNA sequence *i*, compute all  $d_H(v, x)$ , where x is an  $\ell$ -mer with starting position  $s_i$   $(1 \le s_i \le n \ell + 1)$
- Find minimum of  $d_H(v, x)$  among all  $\ell$ -mers in sequence i
- *TotalDistance*(*v*,*DNA*) is the sum of the minimum Hamming distances for each DNA sequence *i*
- $TotalDistance(v,DNA) = min_s d_H(v, s)$ , where s is the set of starting positions  $s_1, s_2, \dots s_t$



## The Median String Problem

- Goal: Given a set of DNA sequences, find a median string
- <u>Input</u>: A *t* x *n* matrix DNA, and  $\mathcal{L}$  the length of the pattern to find
- Output: A string v of I nucleotides that minimizes TotalDistance(v,DNA) over all strings of that length



# Median String Search Algorithm

- 1. MedianStringSearch(DNA, t, n, l)
- 2. bestMotif ← ""
- 3. bestDistance  $\leftarrow$  t × l
- 4. for each *l*-mer, s, from "AAA...A" to "TTT...T"
- 5. if TotalDistance(s, DNA) < bestDistance
- 6. bestDistance ← TotalDistance(s, DNA)
- 7. bestMotif  $\leftarrow$  s
- 8. return bestMotif



### Are these Equivalent Problems?

- Motif Finding Problem 

   Median String Problem?
- Note: *Motif Finding* is a maximization problem while *Median String* is a minimization problem
- If *Motif Finding* problem and *Median String* problem are computationally equivalent they must give the same output for a common input
- How do you prove it?

Need to show that minimizing *TotalDistance* is equivalent to maximizing *Score* 



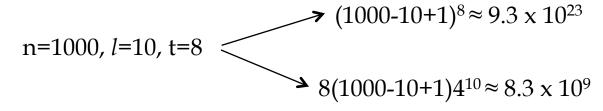
### They're looking for the same thing

```
THE THE PROPERTY OF THE PROPER
                                                                                                                                                                   aGqtacTt
                                                                                                                                                                 CcAtacgt
                                 Alignment
                                                                                                                                                                acgtTAgt
                                                                                                                                                                acgtCcAt
                                                                                                                                                                 CcgtacgG
                                                                                                                                                          3 0 1 0 3 1 1 0
                                    Profile
                                                                                                                                                                  0 0 0 5 1 0 1 4
                                   Consensus
                                                                                                                                                                acgtacgt
                                    Score
                                                                                                                                                                3+4+4+5+3+4+3+4
                                      TotalDistance 2+1+1+0+2+1+2+1
                                    Sum
```

- At any column *i* Score<sub>i</sub> + TotalDistance<sub>i</sub> = t
- Because there are \( \ell \) columns
   Score + TotalDistance = \( \ell ^\* \) t
- Rearranging:
   Score = \( \ell^\* \) t TotalDistance
- \( \epsilon^\* \ t \) is constant the minimization of the right side is equivalent to the maximization of the left side

## Why Bother?

- What is the point of reformulating the Motif Finding problem as the Median String problem?
  - The Motif Finding Problem needs to examine all the combinations for **s**. That is  $(n l + 1)^t$  combinations!!!
  - The Median String Problem needs to examine all  $4^{\ell}$  combinations for v. This number is relatively smaller ( $\ell$  < t and 4 < n)





# Improving Motif Finding

- 1. BruteForceMotifSearch(DNA, t, n, l)
- 2. bestScore  $\leftarrow 0$
- 3. for each  $s = (s_1, s_2, ..., s_t)$  from (1, 1, ..., 1)to (n-l+1, n-l+1, ..., n-l+1)
- 4. if score(s, DNA, l) > bestScore
- 5. bestScore  $\leftarrow$  score(s, DNA,  $\ell$ )
- 6. bestMotif  $\leftarrow$  (s<sub>1</sub>, s<sub>2</sub>, ..., s<sub>t</sub>)
- 7. return bestMotif



#### How to Structure the Search?

How can we perform the line

- We need a method to more efficiently examine the many possible motifs locations (not nested for loops, why?)
- This is not very different than exploring all "*t*-digit base (*n*-*l*+1)" numbers



## Improving Median String

- 1. MedianStringSearch(DNA, t, n, l)
- 2. bestMotif ← ""
- 3. bestDistance  $\leftarrow$  t × l
- 4. for each *l*-mer, s, from "aaa...a" to "ttt...t"
- 5. if TotalDistance(s, DNA) < bestDistance
- 6. bestDistance ← TotalDistance(s, DNA)
- 7. bestMotif  $\leftarrow$  s
- 8. return bestMotif



#### How to Best Explore Permutations?

• For the Median String Problem we need to consider all 4<sup>1</sup> possible 1-mers:

aa... aa

aa... ac

aa... ag

aa... at

aa... ca

•

tt... tt

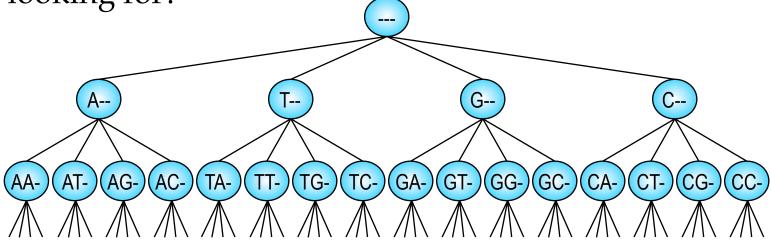
How to organize this search?



#### Search Tree

 Our standard method for enumerating permutations can be considered as a traversal of leaf nodes in a search tree

 Suppose after checking the first or second letter we already know the solution could not be the one we are looking for?



## NextLeaf Usage

 This is the basic loop structure that we have used for many examples thus far (e. g. BruteForceChange)

```
def AllLeaves(L, k):
    a = [1 for i in xrange(L)]
    while True:
        print a
        a = NextLeaf(a, L, k)
        if (sum(a) == L)
        return
```

• Is there another way to search permutations?



#### How does NextLeaf work?

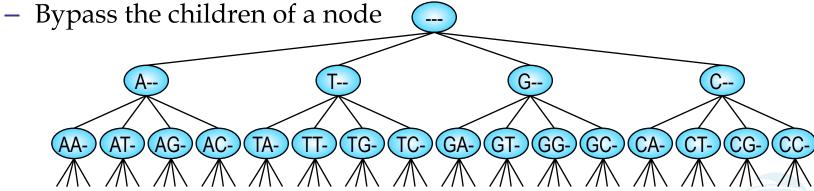
Code for NextLeaf is the same logic as counting

```
def NextLeaf(a, L, k):
    # generates all L^k permutations
    for i in reversed(xrange(L)):
        if (a[i] < k):
            a[i] += 1
            break
        else:
            a[i] = 1
        return a</pre>
```

"a" is the current permutation list ([1,1,1,15,7]),
"L" is the # of variables (5 in this case) and
"k" is the upper range (60 here)

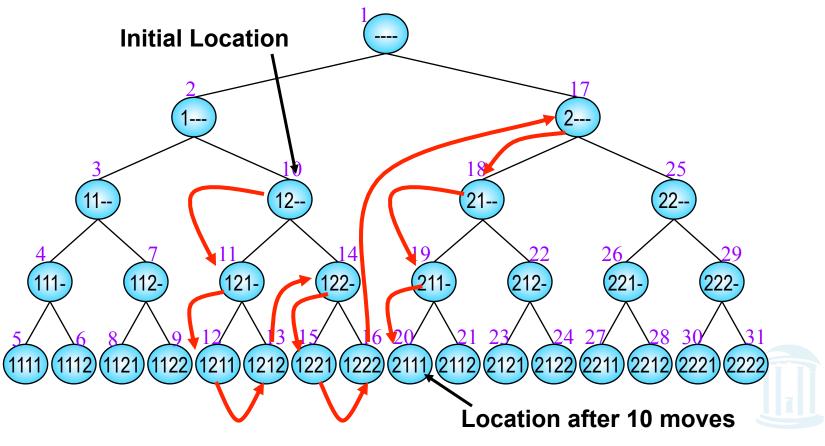
# Analyzing Search Trees

- Characteristics of the search trees:
  - The unique permutations reside at leaves
  - A parent node is a common prefix of its children
- How can we traverse the tree rather than just the leafs?
- Things we'd like to do:
  - Visit all the nodes (interior and leaves)
  - Visit the next node (in an ordered way)



### Depth First Traversal

 Start from the root and explore down to the bottom one path at a time, backup and explore unvisited children



# Visiting the Next Vertex

 Uses 0s to encode unspecified part of interior nodes (the dashes in our figure)

```
def NextVertex(a, i, L, k):
    if (i < L): # if not a leaf
        a[i] = 1 # we go down a level
        return (a, i+1)
                 # otherwise count
    else:
        for j in reversed(xrange(L)):
            if (a[j] < k):
                a[j] += 1
                return (a, j+1)
            a[j] = 0
    return (a, 0)
```

# Bypass Nodes

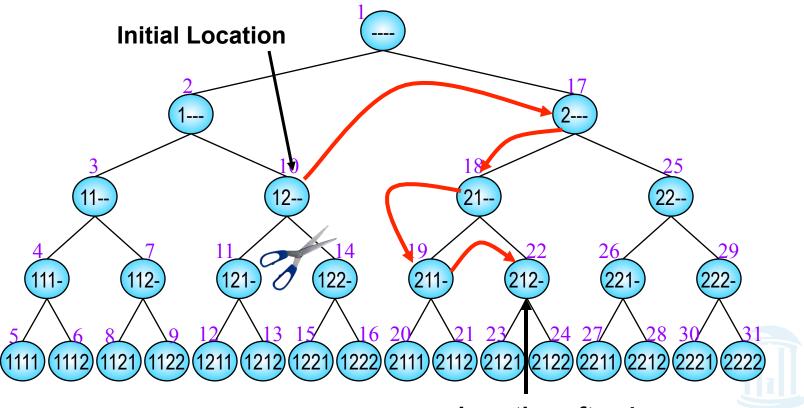
 Given a prefix (internal vertex), find next vertex after skipping all of the current vertex's children

```
def Bypass(a, i, L, k):
    for j in reversed(xrange(i)):
        if (a[j] < k):
            a[j] += 1
            return (a, j+1)
        a[j] = 0
    return (a, 0)</pre>
```



## Bypass Example

Bypassing descendents of nodes "12—" and "211-"



# Revisiting Brute Force Search

 Now that we have method for navigating the tree, lets convert our pseudocode version of BruteForceMotifSearch to real code

```
def BruteForceMotifSearchAgain(DNA,t,n,l):
    s = [1 for i in xrange(t)]
    bestScore = Score(s, DNA)
    while (True):
        s = NextLeaf(s,t,n-l+1)
        if (Score(s, DNA) > bestScore):
            bestScore = Score(s, DNA)
            bestMotif = [x for x in s]
        if (sum(s) == t):
            break
    return bestMotif
```



#### Can We Do Better?

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- Sets of  $\mathbf{s}=(s_1, s_2, ..., s_t)$  may have a weak profile for the first i positions  $(s_1, s_2, ..., s_i)$
- Every row of alignment may add at most \( \ilde{\ell} \) to Score
- Optimism: if all subsequent (t-i) positions  $(s_{i+1}, ...s_t)$  match, we'll add

$$(t-i)* loss to Score(s,i,DNA)$$

- If  $Score(s,i,DNA) + (t-i) * \ell < BestScore$ , it makes no sense to search subtrees of the current vertex
  - Use ByPass()



# Rewrite Using Tree Traversal

 Before we apply a branch-and-bound strategy let's rewrite the brute-force algorithm using a search tree

₱₲₱₲₱₲₱₲₲₱₲₲₱₲₲₱₲₲₱₱₲₲₱₱₲₲₱₱₲₲₱₱₲₲₲

```
def SimpleMotifSearch(DNA,t,n,l):
    s = [0 for i in xrange(t)]
    bestScore = 0
    i = 0
    while (True):
        if (i < t):
            s, i = NextVertex(s,i,t,n-l+1)
        else:
            if (Score(s, DNA, 1) > bestScore):
                bestScore = Score(s, DNA, 1)
                bestMotif = [x for x in s]
            s, i = NextVertex(s,i,t,n-l+1)
            if (sum(s) == 0):
                break
    return bestMotif
```

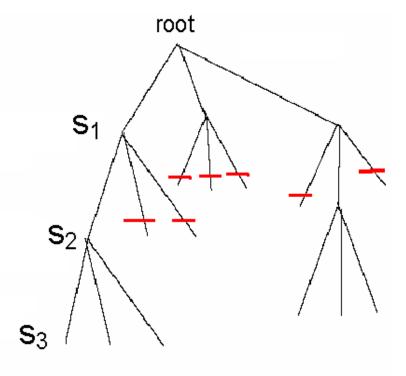


#### Branch and Bound Motif Search

 Since each level of the tree goes deeper into search, discarding a prefix discards all following branches

• This saves us from looking at  $(n - l + 1)^{t-i}$  leaves

Use NextVertex() andByPass() to navigate the tree





#### Branch-and-Bound Motif Code

```
def BranchAndBoundMotifSearch(DNA,t,n,l):
    s = [0 \text{ for i in } xrange(t)]
    bestScore = 0
    i = 0
    while (True):
        if (i < t):
            optimisticScore = Score(s, DNA, 1) + (t-i)*1
             if (optimisticScore < bestScore):</pre>
                 s, i = Bypass(s,i,t,n-l+1)
             else:
                 s, i = NextVertex(s,i,t,n-l+1)
        else:
             score = Score(s, DNA, 1)
             if (score > bestScore):
                 bestScore = score
                 bestMotif = [x for x in s]
             s, i = NextVertex(s,i,t,n-l+1)
        if (sum(s) == 0):
            break
    return bestMotif
```



# Improving Median Search

- Recall the computational differences between motif search and median string search
  - The Motif Finding Problem needs to examine all  $(n-l+1)^t$  combinations for **s**.
  - The Median String Problem needs to examine 4<sup>7</sup> combinations of *v*. This number is relatively small
- We want to use median string algorithm with the Branch and Bound trick!

### Insight for Improving Median Search

 Note that if, at any point, the total distance for a prefix is greater than that for the best word so far:

TotalDistance (*prefix*, *DNA*) > *BestDistance* 

there is no use exploring the remaining part of the word

 We can eliminate that branch and BYPASS exploring that branch further



# Bounded Median String Search

```
PROPRED TO THE PROPRE
  def BranchAndBoundMedianSearch(DNA,t,n,1):
                      s = [1 \text{ for i in } xrange(t)]
                     bestDistance, bestWord = 1*t, ''
                      i = 1
                     while (i > 0):
                                         if (i < 1):
                                                           prefix = NucleotideString(s, i)
                                                            optimisticDistance = TotalDistance(prefix, DNA)
                                                            if (optimisticDistance > bestDistance):
                                                                               s, i = Bypass(s,i,l,t)
                                                            else:
                                                                               s, i = NextVertex(s,i,l,t)
                                         else:
                                                           word = NucleotideString(s, 1)
                                                            if (TotalDistance(word, DNA) < bestDistance):</pre>
                                                                               bestDistance = TotalDistance(word, DNA)
                                                                              bestWord = word
                                                            s, i = NextVertex(s,i,l,t)
                      return bestWord
```

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# Today's Bad Example

 An embarrassing confession. I got bitten by a bug in the online notes for the book!

ctgataga cgctatctggctatccaGgtacTtaggtcctctgtgcgaatctatgcgtttccaaccat agtactggtgta catttgatCcAtacgtacaccggcaacctgaaacaaacgctcagaaccagaagtgcaacgtTAgtgcaccctctttcttcgtggctctggccaacgagggctgatgtataagacgaaaattttagcctgcatgtaagtcatagctgtaactattacctgccacccctattacatcttacgtCcAtatacacctgttataccacgcgtcatggcggggtatgcgttttggtcgtcgtacgctcgatcgttaCcgtacgGc

- The target motif has a consensus score of 30
- But [2, 5, 46, 4, 1] = 31 and [2, 5, 46, 6, 1] = 34
- >30 solutions with consensus of 30 or better
- Which is the real Motif?



## Further Improvements

- More improvements to Motif searching
  - Why just prune based on prefixes?
     Can you consider suffixes too?
  - Consider a random subset of t strings, or l characters
  - Consider multiple letters at a time?
- How do you really find a TFBS?
  - Multiple answers
  - Near optimal and approximate answers (later on)
  - Motifs are just a starting point
- Next Time
  - We revisit greedy algorithms

