## Comp 555 - BioAlgorithms - Spring 2021



- Genomes from short sequence fragments
- Using graphs to represent sequences
- Graph algorithms

There will be a python crash cavrse TONIGHT FROM 5:OOPM-6:3OPM IN SNOII.

## Assembling a Genome

## What we know about Genomes



- DNA sequences are a biological system's hard drive
- They contain an operating system with all the low-level support for growing, dividing, and reproducing
- They contain application programs for making cells that move our bodies, remember our mother's face, and store energy for use in lean times
- They are robust. They have programs for repairing and replicating themselves. They even have backups!
- DNA sequences vary in size
- Human nuclear DNA is composed of roughly 6 billion base-pairs distrbuted over 46 pairs of chromosomes
- These 6 billion bases are comprised of 2 nearly identical copies
- One of these copies is called a haplotype and its sequence is called a genome
- Among humans, any two haplotypes are are $99.9 \%$ identical
- How can we read off the sequence of DNA?


## DNA Sequencing History

- DNA sequencing was one of the most significant breakthroughs of the 20th century
- This was so inherently obvious it was awarded a Noble prize only 3 years after its development

Sanger method (1977):
Uses labeled dideoxynucleotide-triphosphates (ddNTPs) terminate DNA copying at random points.

Gilbert method (1977):
Used various chemicals (Dimethyl Sulfate, Hydrasine) to
modify and then cleave DNA at specific points (G, G+A, T+C, C).


Fredrick Sanger


Walter Gilbert

## Sanger Method

1. Use the polymerase chain reaction (PCR) to make billions of copies of a DNA sequence
2. Starting at custom primer, sort of like our the origin of replication, we initiate one last replication
3. Include chemically altered and fluorescently labelled nucleotides, called dideoxynucleotide-triphosphates (ddNTPs)
4. If a ddNTP gets incorporated into a sequence it stops further replication
5. Separate replication products by length, using gel electrophoresis
6. Good for 500-1000 bases, then the error rates grow and extension rate slows
7. About 10 bases-per-second or 9.5 years to read an entire genome if we could do it from beginning to end


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## Assembling the Human Genome

## In 1990, a moon-shot-like project was begun to sequence the entire Human Genome.

- It would require $30 x$ coverage to provide enough sequences
- Recall there are sequence differences-- Approximately 1:1000 bases
- Redundancy was needed to find the majority base from 16 different individuals ( 32 genomes)
- Also needed the extra coverage to assure that there is enough overlap to assemble the 500 base-pair reads

A $\$ 3$ billion dollar NIH funded public effort led by Francis Collins with a 15-year plan. It would distribute the work across several labs in a community effort by assigning primers to groups on a first-come basis New sequencing results yielded new primers, so the project required a central coordination.


In 1997 a private company, Celera, lead by Craig Venter, suggested they could beat the public effort by dispensing with primers. They'd just randomly fragment DNA and sequence each with no idea of the how sequenced fragments would fit together. In other words, they were going to rely on computer science to assemble their reads algorithmically.


The result was that, despite tensions, the groups ended up sharing data and technologies.
And the competition led to a completed draft 5 years ahead of schedule.

## The Sequencing Race

Since the Human Genome project there have been an explosion of genomes sequenced. Initially, the focus was on model organisms, then favorites, then all of human diversity, and finally a catalog of life's diversity.


## The secret behind this explosion of genomes

Next generation sequencing machines have revolutionized the DNA sequencing process. They work in various ways including massiviely-parallel single-base extension methods, to captured Dnases whose motions suggest a the base being replicated, to microholes that only a single DNA molecule can pass through, and the bases are determined by detectable charge differences.

In a way, the genome moonshot was far more successful than the real moonshot. The rate at which genomes can be sequenced, and the cost per base has seen unprecented improvements. Faster than even Moore's Law.

## Falling fast



## How does it all work?

## Multiple Copies of a Genome



It is as if we must first smash a grecian urn in order to completely see it.

## An Analogy



Some important differences

- A better analogy would have been to shred 100's of books
- Shuffle the pages before shredding
- Oh yeah, my book has approximately 850,000 characters.
- The entirety of Encyclopedia Britannica is approximately 250,000,000 characters.
- Your genome is approximately 12 times larger


## How would you Reassemble our Book?

Each paper shed is like a DNA fragment, or read.


## Searching for overlaps

## You'd look for fragments that fit together based on some overlapping context that they share. <br> our way to sonu iors wo rong over his mistake might vo ravar. wrong instead of looking like a fool. Sor was the firther danoer that if he nut one

And then, build upon those to assemble a more complete picture.
$\qquad$

## Finally you assemble a nearly complete version

- How can we code such an approach?
- What is overlapping context in our DNA fragments?
- How would we represent and manage these overlaps?



## Key idea: Finding links between pairs

This leads us to a computational analogy called a graph

A graph is composed of nodes, which can represent entities, in our case read fragments Nodes are connected by edges that represent some relationship between a pair of nodes

The edges of a graph can be directed


## De Bruijn's Problem and his Graphs

Nicolaas de Bruijn (1918-2012)


A dutch mathematician noted for his many contributions in the fields of graph theory, number theory, combinatorics and logic.

## Minimal Superstring Problem:

Find the shortest sequence that contains all $|\Sigma|^{k}$ strings of length k from the alphabet $\Sigma$ as a substring.

Example: All strings of length 3 from the alphabet $\left\{{ }^{\prime} 0 ', 1 '\right\}$.

```
binary3 = {'000', '001', '010', '011', '100', '101', '110', '111'}
            101 100
            001 111
Solution #1: 0001011100 Solution #2: 0001110100
    0 0 0 0 1 1 0 0 0 1 1 0
            0 1 0 1 1 0
                            0 1 1 0 1 0
```

He solved this problem by mapping it to a graph. Note, this particular problem leads to cyclic sequence.

## Construct a "graph" of a sequence

For the moment let's imagine that reads are like k-mers from a sequence, as they do tend to be uniform in length.

```
GACGGCGGCGCACGGCGCAA - Our toy sequence
GACGG
    ACGGC
        CGGCG
        GGCGG
                GCGGC
                CGGCG
                GGCGC - The complete set of 16 5-mers
                GCGCA
                        CGCAC
                        GCACG
                        CACGG
                        ACGGC
                        CGGCG
                        GGCGC
                                    GCGCA
                                    CGCAA
```


## Now we can construct a graph where:

1. Each 5 -mer is a node
2. There is a directed edge from a $k$-mer that shares its $(k-1)$-base suffix with the $(k-1)$-base prefix of another

## A read-overlap graph

The read-overlap graph for the 5-mers from:
GACGGCGGCGCACGGCGCAA

The problem is:
How to infer the original sequence From this graph?

Our original sequence is just a path in this graph. How would you find it?


## Parlor games

Once finding paths in graphs was a popular form of entertainment...
Graphs would be printed in newspapers, and people would try to find paths in them as a game.

## The rules of our game

- Every node, k-mer, can be used exactly once
- The object is to find a path along edges that visits every node one time
- This game was invented in the mid 1800's by a mathematician called Sir William Hamilton


An example of Hamilton's game:


Co

## Finding a Hamiltonian Path in our graph

## For our desired sequence:

GACGGCGGCGCACGGCGCAA is indeed a path in this graph.

How would you write a program To solve Hamilton's puzzles?

Is the solution unique?

de Bruijn knew this was a hard problem, But, he also knew another game he could play.


## Euler's Tour

## The rules of a new game

- Every edge, k-mer, can be used exactly once
- The object is to find a path in the graph that uses each edge only one time
- This game was invented in the late 1700's by a mathematician called Leonhard Euler



Leonhard Euler

How can I make my

rather than nodes?

## Another representation of k-mers in a graph

- Rather than making each k-mer a node, let's try making them an edge
- That seems odd, but it is related to the overlap idea
- The 5-mer GACGG has a prefix GACG and a suffix ACGG
- Think of the k -mer as the edge connecting a prefix to a suffix
- This leads to a series of simple graphs

- Then combine all nodes with the same label


## A De Bruijn Graph

This graph, like the previous one has the property that edges connect nodes where a $k-1$ suffix matches a $k-1$ prefix. Graphs of this type are called "De Bruijn" graphs, after a famous mathematician.

Recall that our original 5-mers are edges in this graph, whereas they were nodes in the previous one.
Now, how might you infer the original sequence using this graph?


## Two graphs, same problem

Two graphs representing 5-mers from the sequence "GACGGCGGCGCACGGCGCAA"

## Hamiltonian Path:



Each k-mer is a vertex. Find a path that passes through every vertex of this graph exactly once.

## Eulerian Path:



Each k-mer is an edge. Find a path that passes through every edge of this graph exactly once.

## Next Time

- Code to solve our graph problems
- Code that is simple
- Code that is fast


