### **Genome Rearrangements - Continued**



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### Lessons from last time

- 1. With each reversal, one can remove at most 2 breakpoints
- 2. If there is any *decreasing* strip there exists a reversal that will remove at least one breakpoint
- 3. If breakpoints remain and there is no *decreasing* strip one can be created by reserving *any* remaining strip

$$\overrightarrow{0,1,2}, | \overrightarrow{5,6,7}, | \overrightarrow{3,4}, | \overrightarrow{8,9} \qquad b(p) = 3 \qquad \rho(3,5)$$
  

$$\overrightarrow{0,1,2}, | \overrightarrow{7,6,5}, | \overrightarrow{3,4}, | \overrightarrow{8,9} \qquad b(p) = 3 \qquad \rho(6,7)$$
  

$$\overrightarrow{0,1,2}, | \overrightarrow{7,6,5,4,3}, | \overrightarrow{8,9} \qquad b(p) = 2 \qquad \rho(3,7)$$
  

$$\overrightarrow{0,1,2,3,4,5,6,7,8,9} \qquad b(p) = 0 \qquad Done!$$

An optimal algorithm would remove 2 breakpoints at every step. The last reversal always removes 2 breakpoints, thus if the number of breakpoints is odd, even the optimal algorithm must make at least one reersal that removes only 1 breakpoint.

## An Improved Breakpoint Reversal Sort

#### ImprovedBreakpointReversalSort( $\pi$ )

```
1. while b(\pi) > 0

2. if \pi has a decreasing strip

3. Among all possible reversals, choose reversal \rho that minimizes b(\pi \cdot \rho)

4. else

5. Choose a reversal \rho that flips an increasing strip in \pi

6. \pi \leftarrow \pi \cdot \rho

7. output \pi

8. return
```

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# **Improved Breakpoint Reversal Sort in Python**

```
def improvedBreakpointReversalSort(seq, verbose=True);
    seg = [0] + seg + [max(seg)+1]
                                                               # Extend sequence
   N = \Theta
   while hasBreakpoints(seg):
        increasing, decreasing = getStrips(seg)
        if len(decreasing) > 0:
                                                               # pick a reversal that removes a decreasing strip
            removed, reversal = pickReversal(seg, decreasing)
        else:
            removed, reversal = 0, increasing[0]
                                                               # No breakpoints can be removed
        if verbose:
            print "Strips:", increasing, decreasing
            print "%d: %s rho%s" % (removed, seq, reversal)
            raw input("Press Enter:")
        seg = doReversal(seg,reversal)
        N += 1
   if verbose:
        print seq, "Sorted"
   return N
# Also try: [1,9,3,4,7,8,2,6,5]
print improvedBreakpointReversalSort([3,4,1,2,5,6,7,10,9,8], verbose=True)
Strips: [(1, 3), (3, 5), (5, 8)] [(8, 11)]
2: [0, 3, 4, 1, 2, 5, 6, 7, 10, 9, 8, 11] rho(8, 11)
Press Enter:
Strips: [(1, 3), (3, 5)] []
0: [0, 3, 4, 1, 2, 5, 6, 7, 8, 9, 10, 11] rho(1, 3)
Press Enter:
Strips: [(3, 5)] [(1, 3)]
1: [0, 4, 3, 1, 2, 5, 6, 7, 8, 9, 10, 11] rho(3, 5)
Press Enter:
Strips: [] [(1, 5)]
2: [0, 4, 3, 2, 1, 5, 6, 7, 8, 9, 10, 11] rho(1, 5)
Press Enter:
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11] Sorted
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```

### Performance

- *ImprovedBreakPointReversalSort* is a greedy algorithm with a performance guarantee of no worse than 4 when compared to an optimal algorithm
  - It eliminates at least one breakpoint in every two steps (flip an increasing then remove 1)
  - That's at most:  $2b(\Pi)$  steps
  - An optimal algorithm could *at most* remove 2 breakpoints in every step, thus requiring  $\frac{b(\Pi)}{2}$  steps
  - The approximation ratio is:

$$\frac{\mathcal{A}(\Pi)}{OPT(\Pi)} = \frac{2b(\Pi)}{\frac{b(\Pi)}{2}} = 4$$

• But there is a solution with far fewer flips



## **A Better Approximation Ratio**

- If there is a decreasing strip, the next reversal reduces  $b(\pi)$  by at least one.
- The only bad case is when there is no decreasing strip. Then we do a reversal that does not reduce  $b(\pi)$ .
- If we always choose a reversal reducing b(π) and, *at the same time, select a permutation such that the result has at least one decreasing strip*, the bad case would never occur.
- If all possible reversals that reduce  $b(\pi)$  create a permutation without decreasing strips, then there exists a reversal that reduces  $b(\pi)$  by 2 (Proof not given)!
- When the algorithm creates a permutation without a decreasing strip, the previous reversal must have reduced  $b(\pi)$  by two.
- At most  $b(\pi)$  reversals are needed.
- The improved Approximation ratio:

$$\frac{\mathcal{A}_{new}(\Pi)}{OPT(\Pi)} = \frac{b(\Pi)}{\frac{b(\Pi)}{2}} = 2$$

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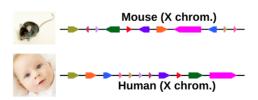
# **Comparing Greedy Algorithms**

#### SimpleReversalSort

- Attempts to extend the  $\operatorname{prefix}(\pi)$  at each step
- Approximation ratio  $\frac{n-1}{b(\Pi)/2}$  steps

#### ImprovedBreakpointReversalSort

- Attempts to reduce the numbe of breakpoints at each step
- Approximation ratio  $\frac{b(\Pi)}{b(\Pi)/2} = 2$  steps



#### **Problem Set Time!**